

## PAPER FOOTBALL

Just grab a piece of paper and follow the instructions below for a great two-player game!



- Take your piece of paper and either cut or fold it into a narrow strip (like the strip above).
- Starting at one end, create a triangle by folding along the dotted line.
- Continue folding triangles until there is not enough paper left for a full triangle.
- Take the leftover paper, and tuck it inside the triangle.
- You're ready to play!

## **TABLETOP FOOTBALL RULES**

The Field: A tabletop where each edge is the "End Zone".

Kick Off: Have the "football" hang over the edge and hit it up and onto the table. If it goes over the edge of the table, the "receiving team" places it on the imaginary 20 yard line. If the football lands on the table hanging over the edge then it is a safety.

Time Clock: Determine the length of time or scoring limit with your opponent prior to the game.

Play: Take turns "flicking" the football back and forth across a tabletop. If a player "pushes" the football, he or she loses a turn. The goal is to have the football hang over the edge, without going over. That's a touchdown. Score: "Touchdowns" (6), "Extra Point" kicks (1), "2-point conversions" (2), "Safeties" (2), "Field Goals" (3).

Goal Posts: Make them with your hands according to the picture at the top of this page.

Extra Point: Hold the football vertically under a fingertip near your edge of the table and flick it towards the "goal posts". If it passes through the goal posts, it's good!

2-Point Conversion: Place the football in the middle of the table. You have one chance to flick the football so it stops with it hanging over the edge.

Out of Bounds: If the football is flicked off the table or goes out of bounds, you lose your turn and the other player gets the football at the point where it went out.



